

# Outline

## **Block 1 (9:00 - 10:30)**

- Foundations of SPH
- Governing equations
- Time integration
- Example: Our first SPH solver
- Neighborhood Search

Coffee break (30min)

## **Block 2 (11:00 - 12:30)**

- Enforcing incompressibility
  - State equation solvers
  - Implicit pressure solvers
- Boundary Handling
  - Particle-based methods
  - Implicit approaches

Lunch break (60min)

## **Block 3 (13:30 - 15:00)**

- Multiphase fluids
- Highly-viscous fluids
- Vorticity and turbulent fluids
- Demo:

**SPLASH**

Coffee break (30min)

## **Block 4 (15:30 - 17:00)**

- Deformable solids
- Rigid body simulation
  - Dynamics and coupling
- Data-driven/ML techniques
- Summary and conclusion

# Smoothed Particle Hydrodynamics

Techniques for the Physics Based Simulation of Fluids and Solids

## Part 3 Multiphase Fluids

Dan  
Koschier



Jan  
Bender



Barbara  
Solenthaler

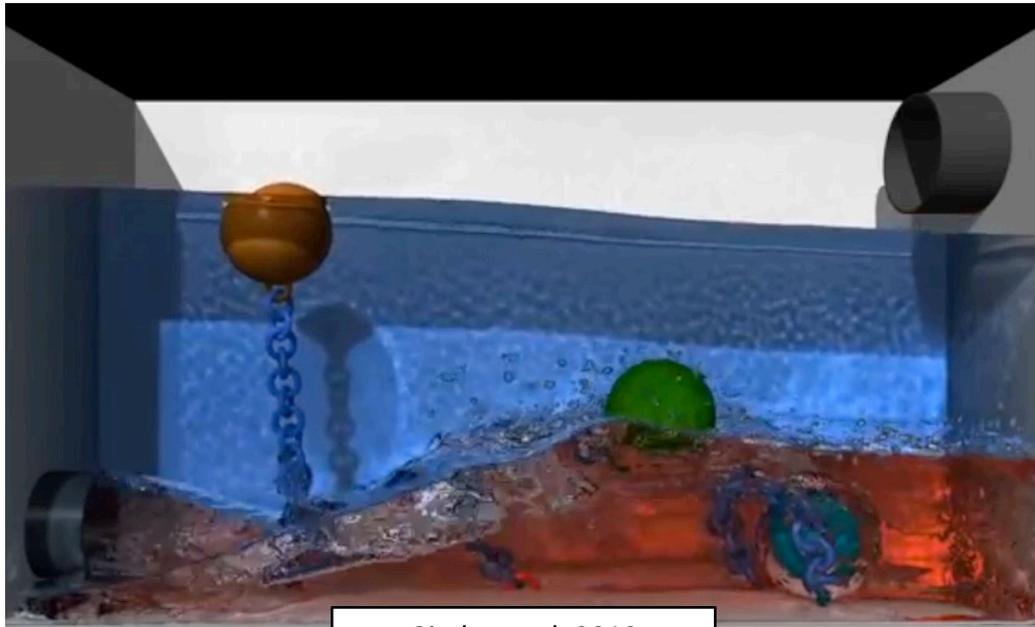


Matthias  
Teschner



# Motivation

## Fluid Interfaces



Gissler et al. 2019

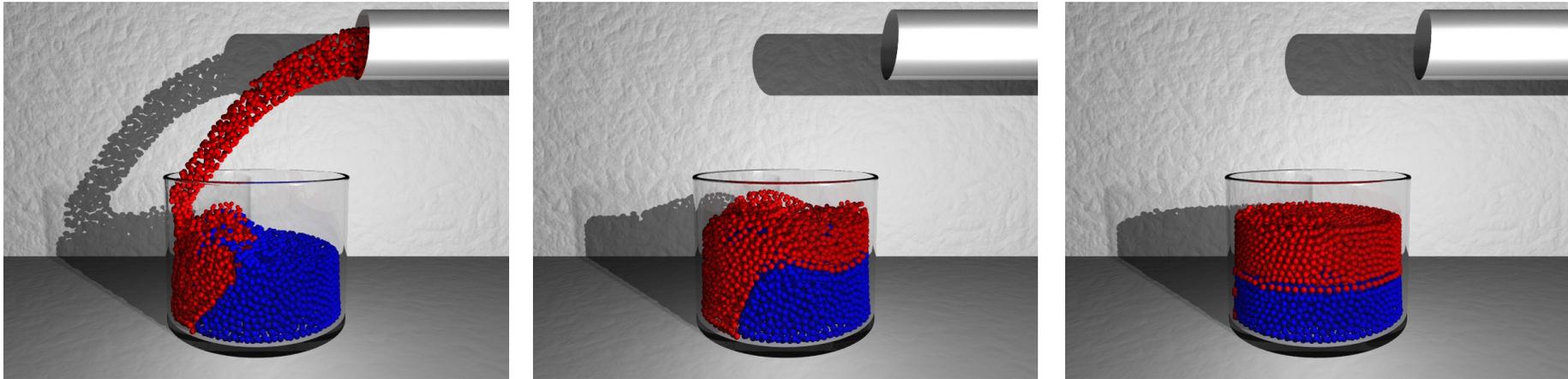
## Complex mixing phenomena



Yang et al. 2015

# My First Multi-fluid SPH Solver

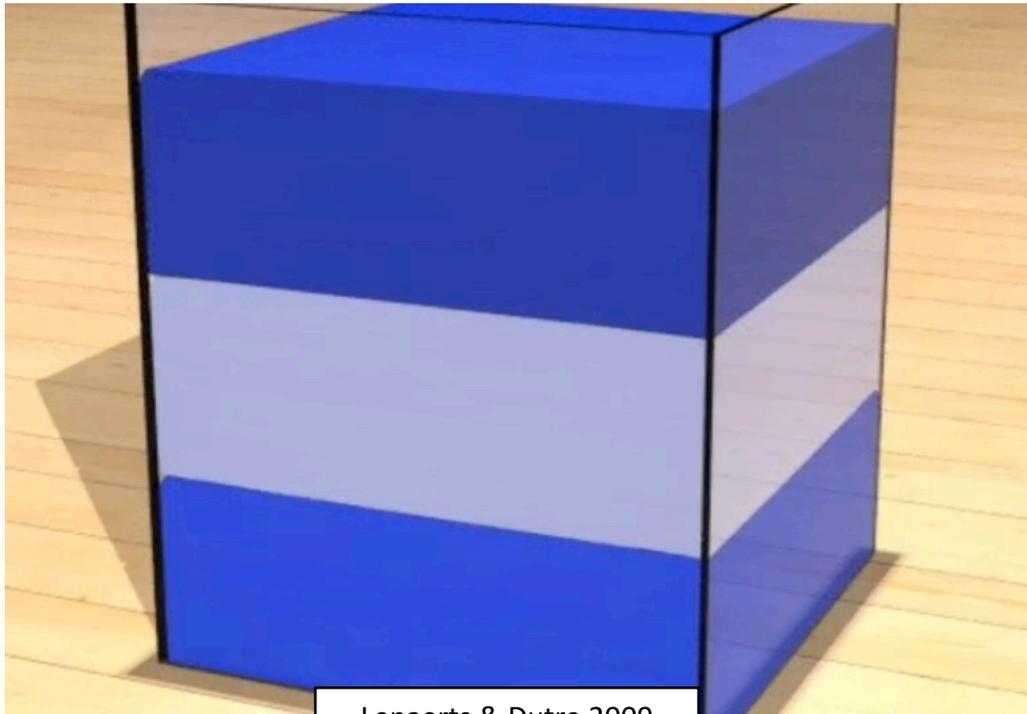
- Particles carry attributes individually
  - Mass, rest density
  - Concentration, temperature, viscosity, ...
- Two fluids a and b, with  $\frac{m_a}{\rho_a^0} = \frac{m_b}{\rho_b^0}$



- Buoyancy emerges from individual rest densities

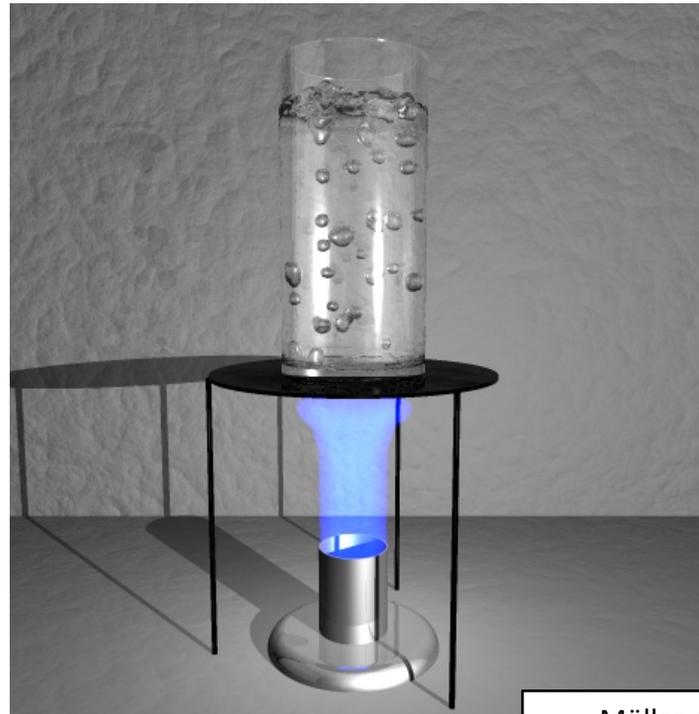
# My First Multi-fluid SPH Solver

Switching densities



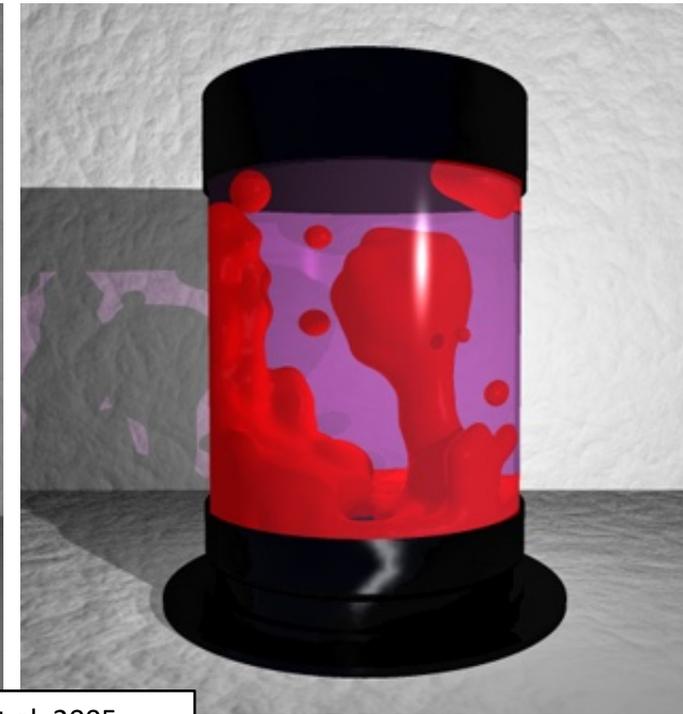
Lenaerts & Dutre 2009

Boiling

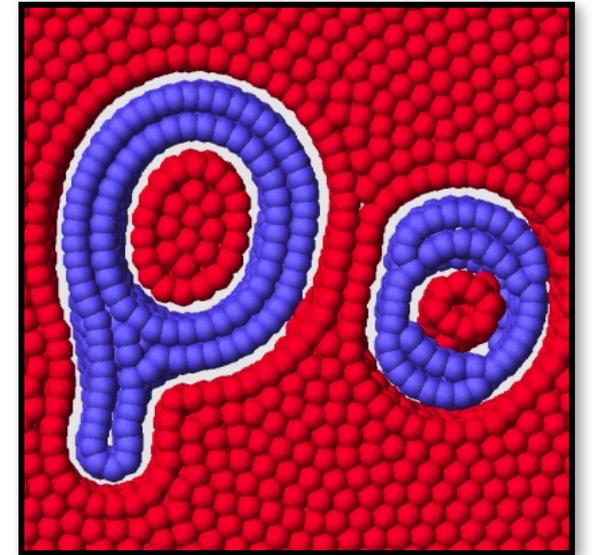
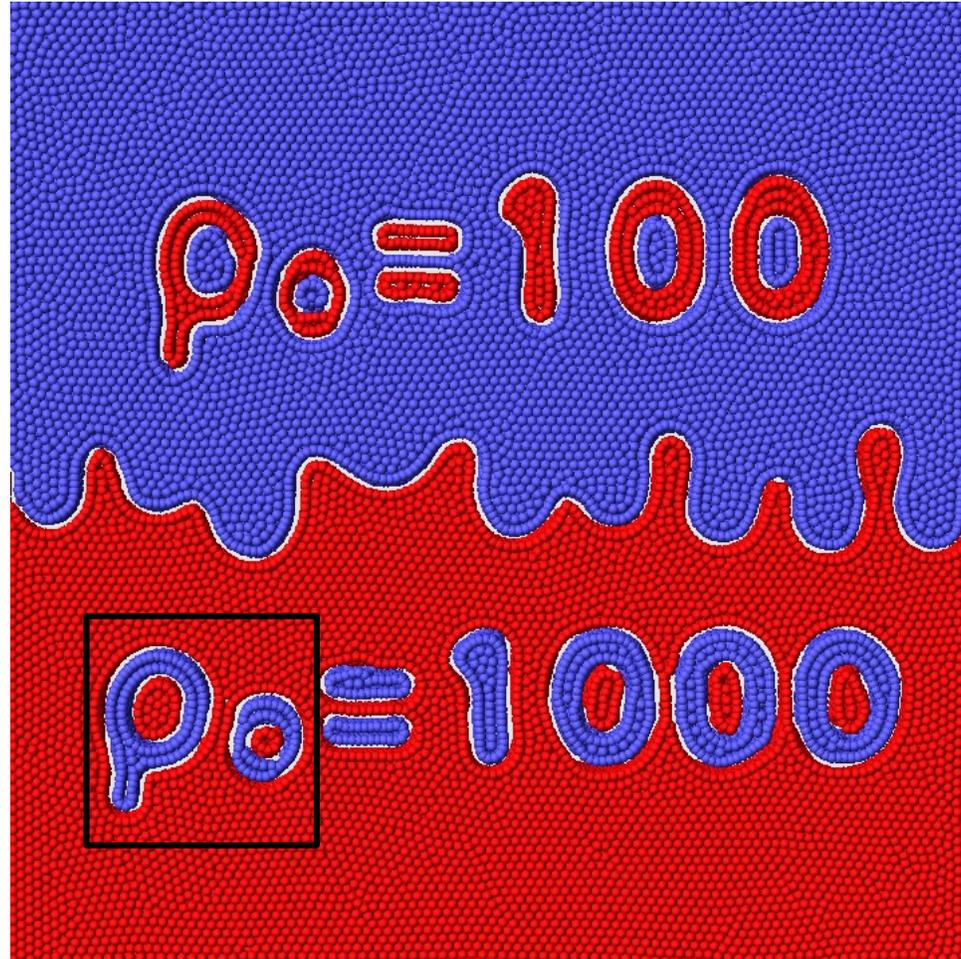
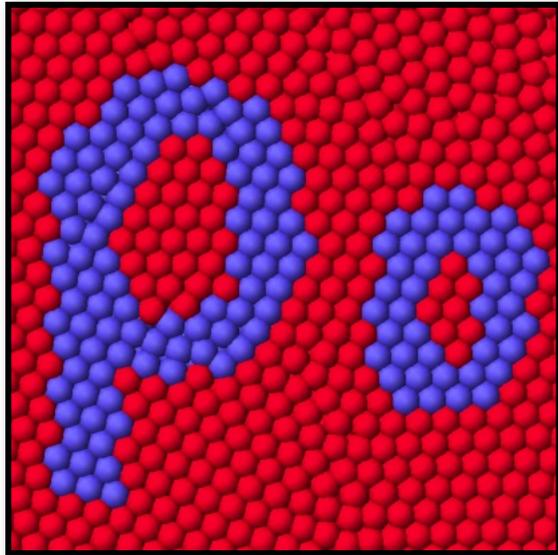


Müller et al. 2005

Lavalamp



# High Density Ratios



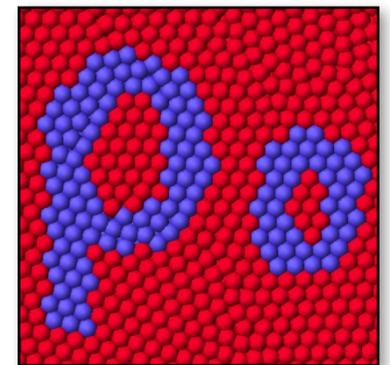
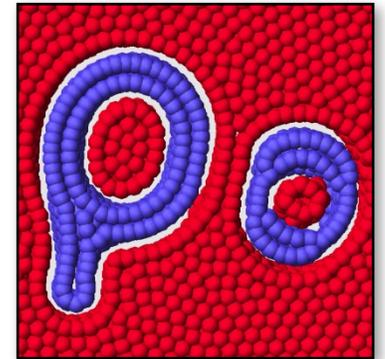
# High Density Ratios



Solenthaler & Pajarola 2008

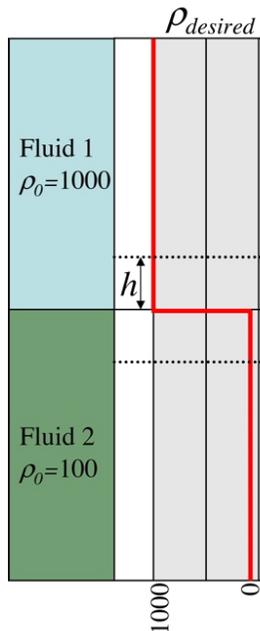
# Interface Discontinuities

- Standard SPH (SESPH)
  - Cannot handle discontinuities at interfaces
  - Results in spurious and unphysical interface tension
  - Large density differences lead to instability problems
- Adapted SPH
  - Capture density discontinuities across interfaces
  - Stable simulations despite high density ratios
  - We need full control over behavior

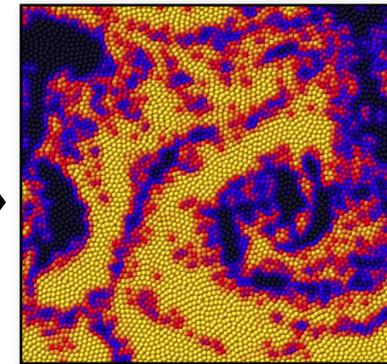
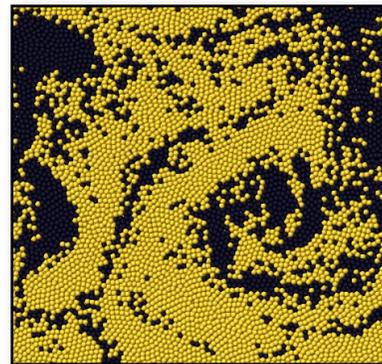


# Interface Discontinuities

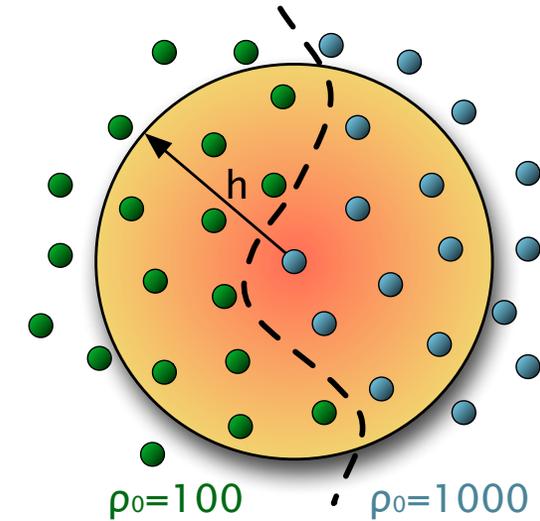
- Problems near interfaces where rest densities and masses vary
- Falsified smoothed quantities



$$\rho_i = \sum_j m_j W_{ij}$$

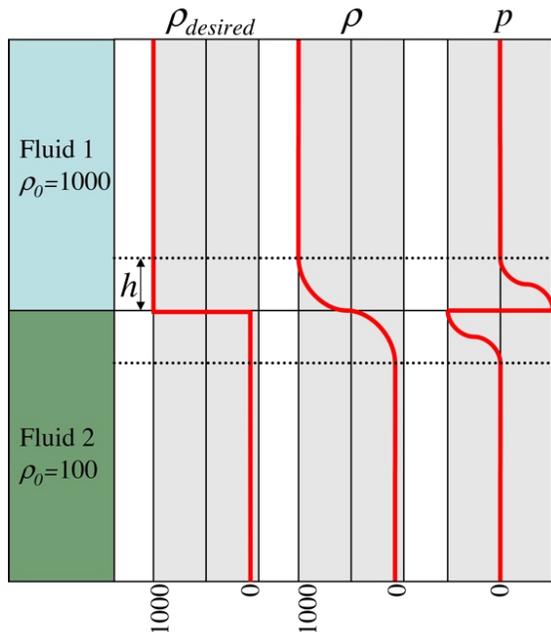


Color-coded density



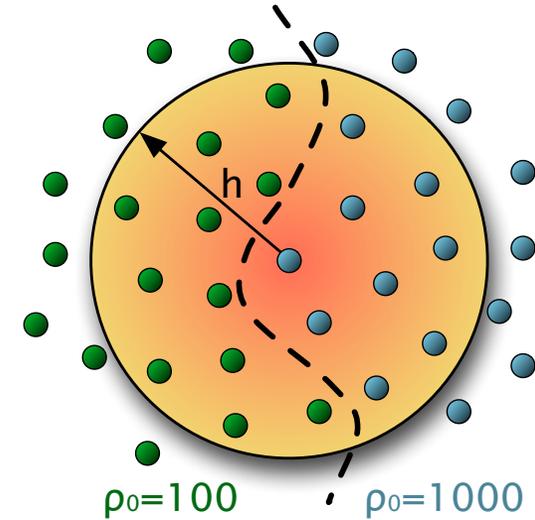
# Interface Discontinuities

- Problems near interfaces where rest densities and masses vary
- Falsified smoothed quantities



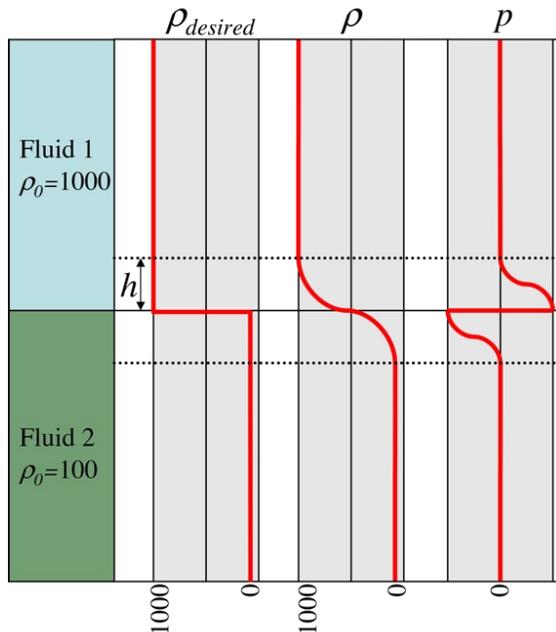
$$p_i = k_1 \left( \left( \frac{\rho_i}{\rho^0} \right)^{k_2} - 1 \right)$$

$\frac{500}{1000} \rightarrow p_i < 0$   
 $\frac{500}{100} \rightarrow p_i > 0$



# Adapted Density and Pressure

- Use number density  $\delta_i = \sum_j W_{ij}$
- Adapted density of particle  $i$  given by  $\tilde{\rho}_i = m_i \delta_i$
- Pressure computation using adapted density  $\tilde{p}_i = k_1 \left( \left( \frac{\tilde{\rho}_i}{\rho_0} \right)^{k_2} - 1 \right)$



# Adapted Forces

- Derive adapted forces
- Substitute adapted density and pressure into the NS pressure term

$$\mathbf{F}^p = -\frac{\nabla \tilde{p}}{\delta}$$

- Apply SPH derivation to get adapted pressure force

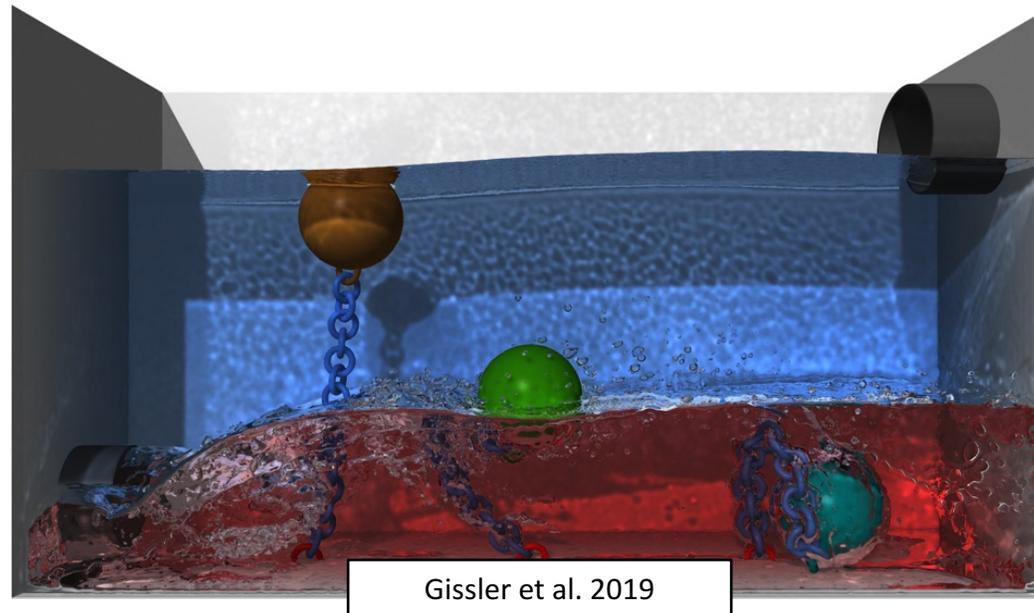
$$\mathbf{F}_i^p = -\sum_j \left( \frac{\tilde{p}_j}{\delta_j^2} + \frac{\tilde{p}_i}{\delta_i^2} \right) \nabla W_{ij}$$

- Similarly derivation of viscosity force

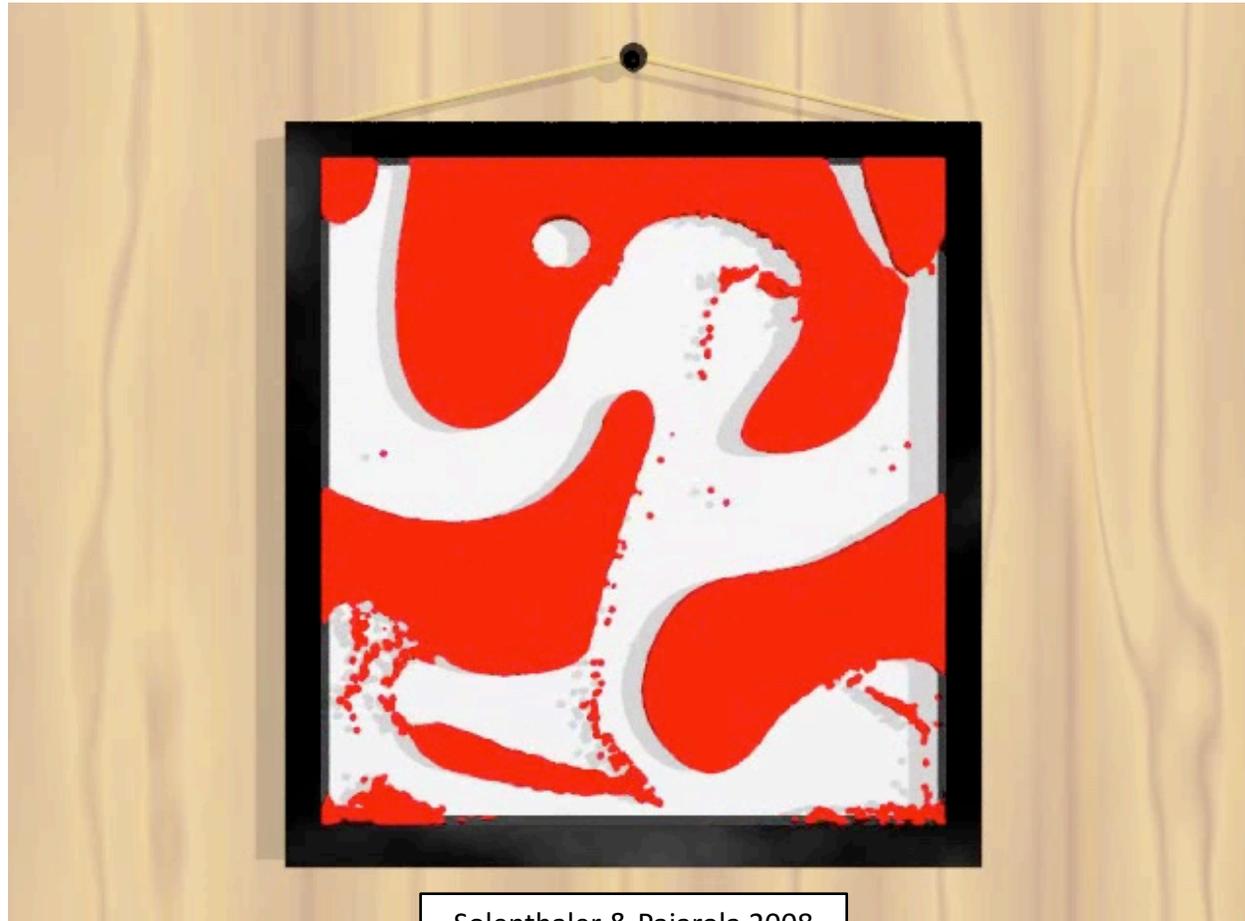
$$\mathbf{F}_i^v = \frac{1}{\delta_i} \sum_j \frac{\mu_i + \mu_j}{2} \frac{1}{\delta_j} (\mathbf{v}_j - \mathbf{v}_i) \nabla^2 W_{ij}$$

# Adapted SPH - Observations

- For a single phase fluid equations are identical to SESP
- For multi-fluid simulations interface problems are eliminated
- No performance overhead
- Extended with incompressibility condition [Akinci et al. 12, Gissler et al. 19]



# Adapted SPH - Results

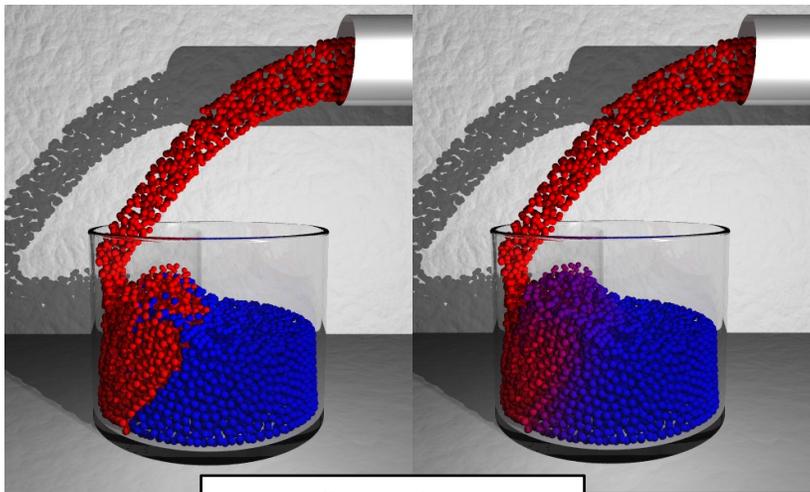


Solenthaler & Pajarola 2008

# Diffusion Effects

- Diffusion equation  $\frac{\partial C}{\partial t} = \alpha \nabla^2 C$
- SPH equation  $\frac{\partial C_i}{\partial t} = \alpha \sum_j m_j \frac{C_j - C_i}{\rho_j} \nabla^2 W_{ij}$

Color diffusion



Müller et al. 2005

Temperature diffusion (and phase changes)



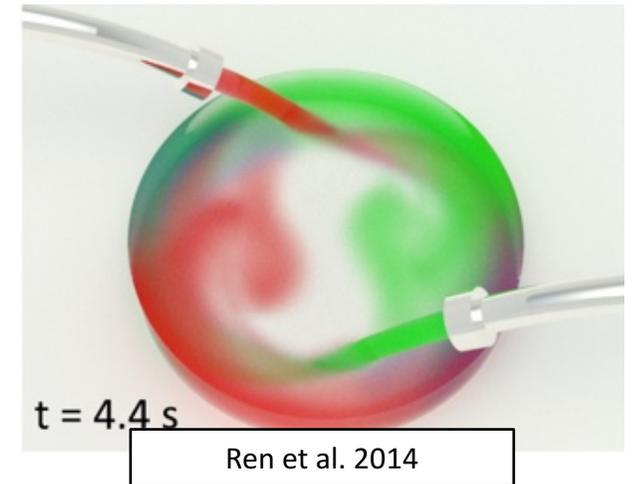
Lenaerts & Dutre 2009



Keiser et al. 2005

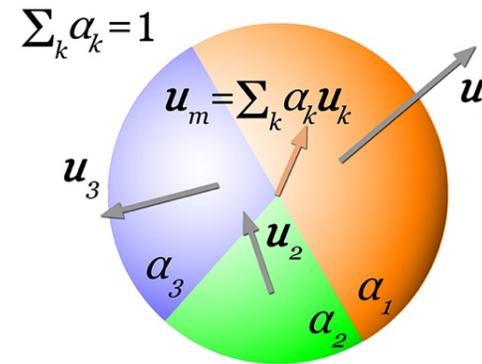
# Complex Mixing Effects

- Previous work
  - Mixture is only caused by diffusion effects
  - Different phases move at the same bulk velocity as the mixture
- SPH based mixture model [Ren et al. 2014]
  - Mixing and unmixing due to (relative) flow motion and force distribution
  - Dynamics of multi-fluid flow captured using mixture model
  - Spatial distribution of phases modeled using volume fraction (similar to [Müller et al. 05])
  - Drift velocities: Phase velocities relative to mixture average



# Mixture Model

- Phase:
  - Volume fraction  $\alpha_k$ ,  $\sum_k \alpha_k = 1, \alpha_k \geq 0$ .
  - Phase velocity  $v_k$
- Mixture:
  - Mixture density ( $f(\alpha_k)$ )
  - Mixture velocity  $\mathbf{v}_m$
- Continuity and momentum equations of the phases and mixture
  - The nonuniform distribution of velocity fields will lead to changes in the volume fraction of each phase
  - The drift velocities play a key role in this interaction mechanism



# Mixture Model

- Continuity equation of the mixture model  $\frac{D\rho_m}{Dt} = \frac{\partial\rho_m}{\partial t} + \nabla \cdot (\rho_m \mathbf{v}_m) = 0$ 
  - $\rho_m$  mixture density  $\rho_m = \sum_k \alpha_k \rho_k$
  - $\alpha_k$  volume fraction of phase
  - $\mathbf{v}_m$  mixture velocity (avg over all phases)  $\mathbf{v}_m = \frac{1}{\rho_m \sum_k \alpha_k \rho_k} \sum_k \alpha_k \rho_k \mathbf{v}_k$
- Momentum equation for the mixture  $\frac{D(\rho_m, \mathbf{v}_m)}{Dt} = -\nabla p + \nabla \cdot (\boldsymbol{\tau}_m + \boldsymbol{\tau}_{Dm}) + \rho_m \mathbf{g}$ 
  - $\boldsymbol{\tau}_m$  viscous stress tensor of the mixture
  - $\boldsymbol{\tau}_{Dm}$  diffusion tensor of the mixture (convective momentum transfer between phases)
- The nonuniform distribution of velocity fields will lead to changes in the volume fraction of each phase
- The drift velocities play a key role in this interaction mechanism

# Algorithm

*3 loops over all particles:*

1. Compute density and pressure with SPH
2. Compute drift velocity of each phase / particle

Analytical expression of drift velocity, three terms defining

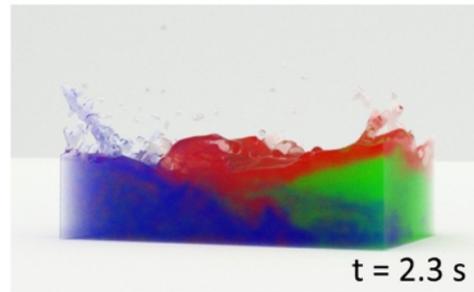
- Slip velocity due to body forces
- Pressure effects that cause fluid phases to move from high to low pressure regions
- Brownian diffusion term representing phase drifting from high to low concentration

Update diffusion tensor, advect volume fraction  
(using drift velocity)

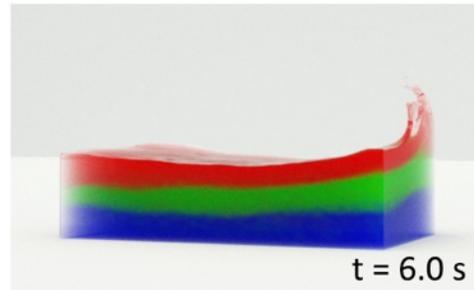
3. Compute total force, advect particle

# Immiscible and Miscible Liquids

Immiscible

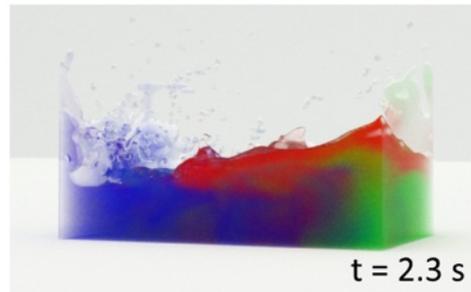


t = 2.3 s

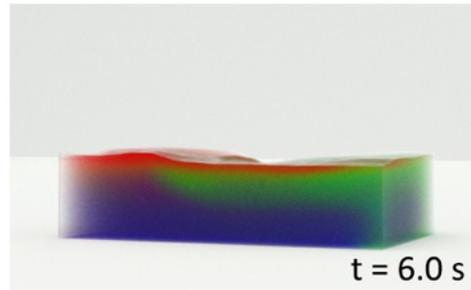


t = 6.0 s

Miscible,  
diffusion disabled

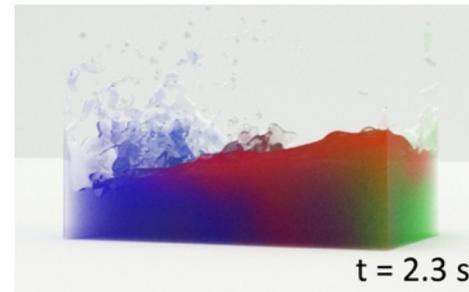


t = 2.3 s

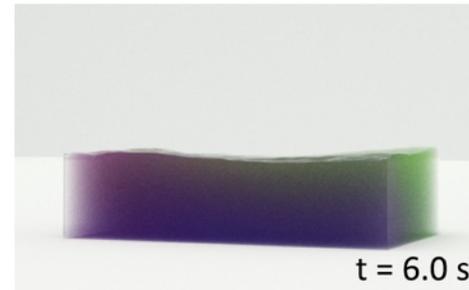


t = 6.0 s

Miscible,  
diffusion enabled

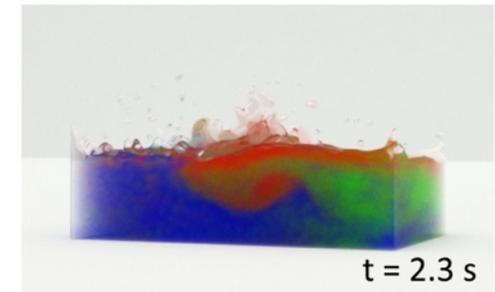


t = 2.3 s

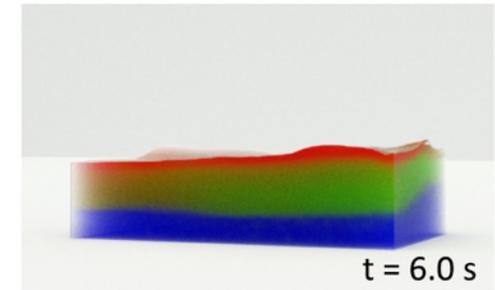


t = 6.0 s

Red / green miscible,  
immiscible with blue



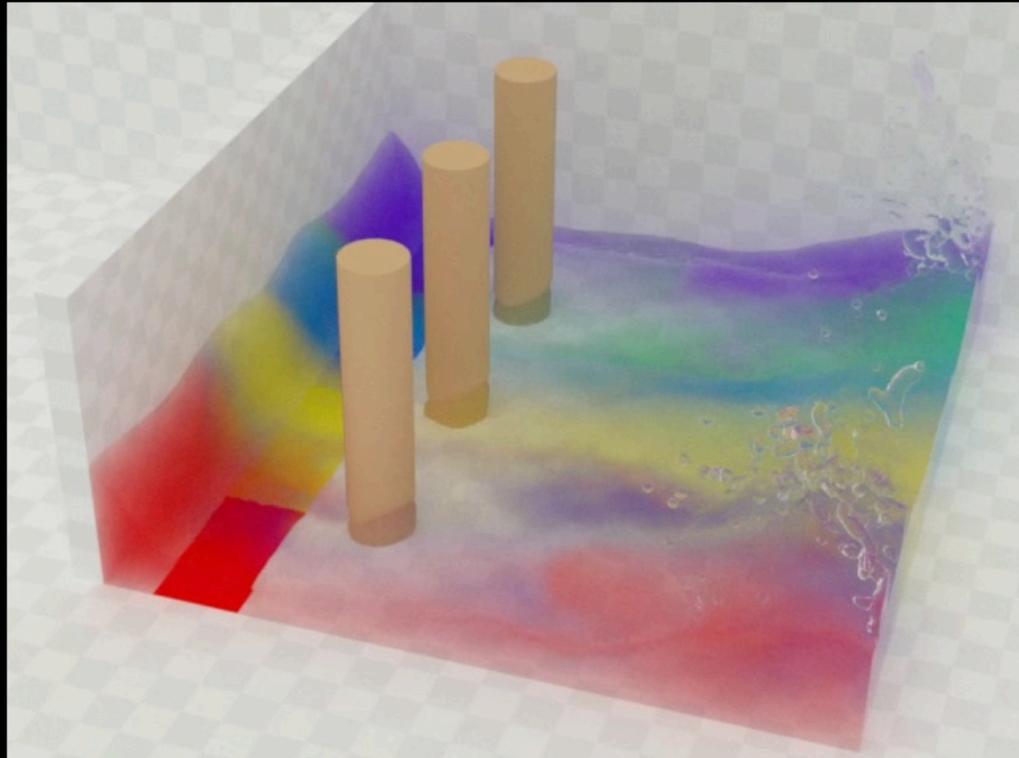
t = 2.3 s



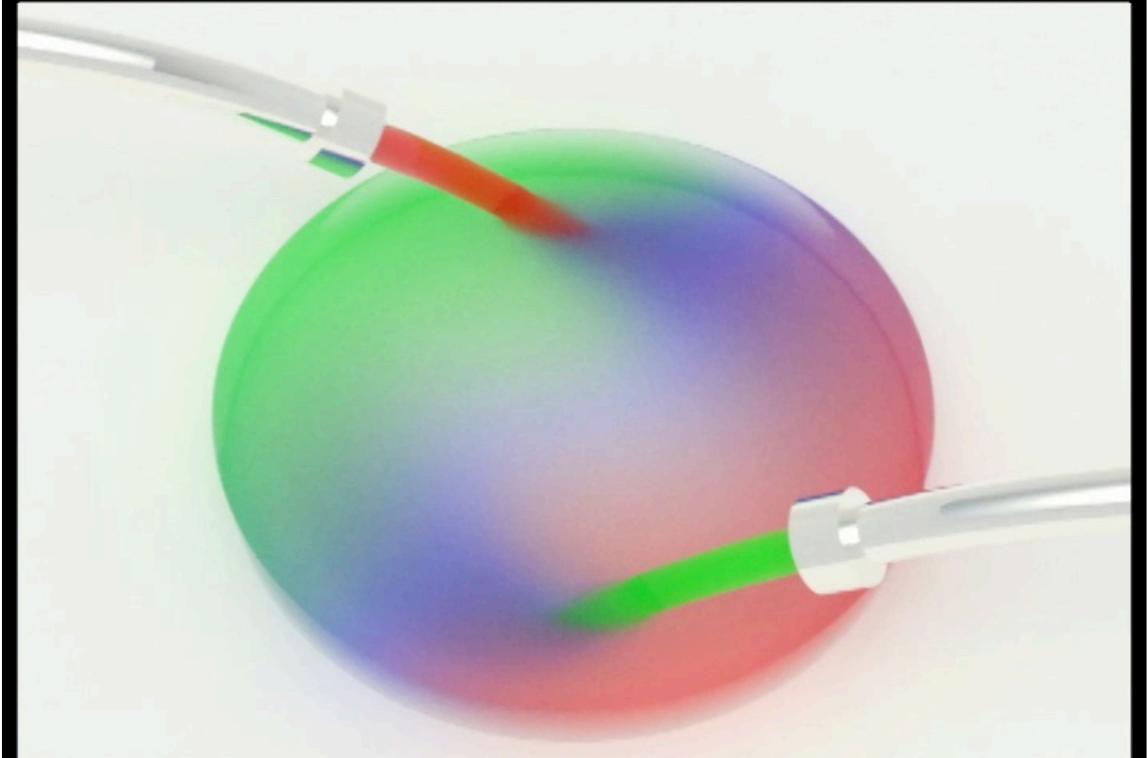
t = 6.0 s

Ren et al. 2014

# More Results



Rainbow Wave(ChangeColor)



Previous Approach

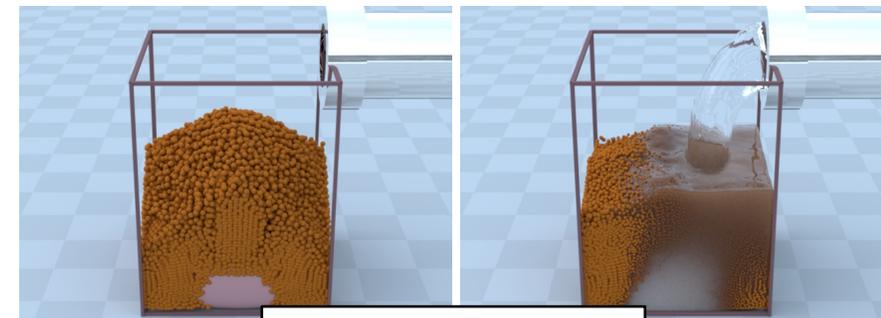
Ren et al. 2014

# Limitations and Extensions

- [Ren et al. 14] Uses WCSPH; a divergence-free velocity field cannot be directly integrated since neither the mixture nor phase velocities are zero, even if the material is incompressible
- [Yang et al. 15] Energy-based model using Cahn-Hilliard equation that describes phase separation -> incompressible flows
- [Yan et al. 16] Extension to fluid-solid interaction -> dissolution of solids, flows in porous media, interaction with elastics



Yang et al. 2015



Yan et al. 2016